

## Candy Razzle

Campaign: Fate Core  
Female; Age: 29; Height: 5' 8"; Weight: 115 lb.; Hair:  
Black; Eyes: Brown; Skin: Green

### Aspects

High Concept: Terrified Ken  
Reeg Ship's Lawyer

Trouble: Trust No One!

Lets Make a Deal

Slippery as a Snake

There's Always a Loophole

### Fate Points

Refresh Rate 3

### Skills

Great (+4):  
Investigate

Good (+3):  
Deceive, Provoke

Fair (+2):  
Contacts, Lore, Rapport

Average (+1):  
Athletics, Burglary, Empathy,  
Shoot

### Stunts

Attention to Detail

Demagogue

Provoke Violence



### Stress

Mental

Physical

### Consequences

Validation Report (0 issues): Nothing identified

## Stunts

### Attention to Detail

You can use Investigate instead of Empathy to defend against Deceive attempts. What others discover through gut reactions and intuition, you learn through careful observation of microexpressions.

### Demagogue

+2 to Rapport when you're delivering an inspiring speech in front of a crowd. (If there are named NPCs or PCs in the scene, you may target them all simultaneously with one roll rather than dividing up your shifts.)

### Provoke Violence

When you create an advantage on an opponent using Provoke, you can use your free invocation to become the target of that character's next relevant action, drawing their attention away from another target.

## Background & Personal Details

You have no idea why you are here! You are an attorney for Transgalaxy, no some D-Class freighter mook! "Bulldogs" are all crazy and dangerous and violent - and above all failures because if they weren't failures they would be doing something more worthwhile than dragging D-Class freight around the galaxy.

Obviously someone set you up.

You do the best you can to get along with the rest of the crew, though inside you are constantly terrified and are convinced that one of them will go crazy and murder you for your shoes or something the first time the fancy takes them.

### WHAT YOU THINK OF OTHER CREWMEMBERS

GUN - Urseminites are all insane, vicious, selfish, bloodthirsty monsters. And yet... and yet... he's so darned CUTE!

HAMILCAR PRIOC - large and strong and scary! He could tear you apart without breaking a sweat. Sure he seems nice, but what's he REALLY doing here?

GEARHEAD - the fact that he's self-aware and sentient is actually something of a relief to you because it means that if he ever causes trouble you can blackmail him,

SPLURB - yuck!

WILHELMINA PAX - clearly she must have done something horribly wrong to get assigned to D-Class freight hauling, no matter what she says. Sill she has contacts with TransGalaxy that might be able to help you, and she seems les psychotic than the rest.